

The 2016 Anniversary Celebrations

Monday, 10 October 2016

Last Updated Tuesday, 11 October 2016

It's that special time of the year again - the days are getting shorter and we're celebrating! As part of our eleventh anniversary, which also coincides with the twentieth anniversary of Bretonnia's introduction to Warhammer, the Round Table will host three new competitions: very short short stories, conversions, and map making. Members may enter one, two, or all three contests. In all competitions, participants have until the end of November 2016 (12:01AM GMT December 1st) to upload their entries.

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- Story submissions will need to be uploaded to the "Literature" section. Choose

"Anniversary Literature Competition 2016" in the category. You can find the rules at the end of this article.

- "Make something new, never seen before the End of the Olde Worlde, yet obviously Bretonnian." Conversion photos will need to be uploaded to the Anniversary Painting Competition category of the gallery. Upload up to three pictures of your unique conversion work. It is mandatory to have at least one unpainted picture to assess your conversion skill. One picture may be painted, but we won't judge your painting quality.

- "Draw out a sketch of your new demense, stronghold, hideout, wherever your Army or Warband ended up after the end of the world". Maps will need to be uploaded to the Anniversary Painting Competition category as well.Â

(NB:

1..If you haven't submitted a story yet, you should ask Guillaume le Courageux or Uther Di Asturien for the clearance to be able to post new articles.

2..Deadline is one minute after midnite.)

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This year's theme for all three contests will be "Something New". Going forward in the Age of Sigmar or in some other more amenable gaming realm will require us to either try or create new things. For the

story contest, how the theme is interpreted is up to the author, but please note that following the theme is one of the criteria for judging.

If you want other members to proofread the first draft and listen to their opinions in order to build the strongest story, you are free to create a thread to discuss your story in the sub-forum "The Hall of the Bards". Keep in mind though that only submissions to the "Literature" section count and you cannot change it anymore (at least until after the competition).

Also don't forget that you can read last year's story entries in the "Literature" section : have a look into the annual "Anniversary Literature Competition" categories.

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Literature Competition Rules

- Each member can submit at most one submission
- Your submission must be related to Bretonnia and be set entirely in the Warhammer World.
- Your submission must be a new one: i.e. you may not have submitted it to the literature section here or on another website in the past.
Plagiarism will not be tolerated!
- The story should be at most 1000 words long
- Please use a standard font (Times New Roman 12, Calibri 11 or use the default font styles in the Editor when sending in the article), standard interpunction and interlines.
- It should be a stand-alone short story with no ties to other stories.

Here are the five criteria the Judges will base themselves on to grade your submission:

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Creativity (20): How creative and fresh was your story? Did it enthrall the reader or was it more like a newspaper article? Another damsel-in-distress story or a true ballad of heroism? Does the story have a certain depth or is it a walk from point A to point B?

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Theme (10): Did you follow the theme / topic of the competition in your story?

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Readability (10): How well written was your piece in fact? Was it a smooth read or was the reader's experience hampered by too many interpunctuations, degradations and so on?

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Consistency (10): Does the entire story add up or is the reader lost in the many contradictions? No plotheoles or does the character's colour of hair change with every page for example? Is the usage of tenses correct or does the writer change between past and present?

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Correctness (10): Is the story conform with the rules set out for the competition or did the writer choose his own path at his own risk?

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