

Midsummer's Arena of Honour 2013

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Brave Knights from all over Bretonnia as well as visitors from other lands of the Warhammer universe are invited to join in the celebrations of this year's Midsummer Tournament! With the winner of course winning the coveted Order of the Silver Lance!

Sir Edmund Droitcoeur will be in charge of this esteemed event, and you may click on the following link to be directed to the main signup thread:

[Arena of Honour 2013](#)

Alternatively, browse these following pages to read Sir Edmund's rules and FAQs for the upcoming competition!

[Page 2 - Rules](#)

[Page 3 - FAQ](#)

Rules (PM me with any queries so that I can iron them out)

Entrants have 150pts to spend on their Knight, this can be a Lord, Paladin or Knight of the Realm. Paying for a lord will give you an advantage over a Knight of the Realm however you will have less Pts. to spend on Equipment (standard rules apply only one from each category).

You must take a Warhorse (no monsters), however you will not receive the armour bonus from the mount as they are separated by the tilt.

You do not have to take a Virtue, you do not have to take Magical equipment. Some virtues have been removed or Edited and some from the Joust game 'Full Tilt' have been added.

Virtues:

Virtue of Knightly Temper - as in book, 40pts

Virtue of the Impetuous Knight - Always strikes first, 35pts

Virtue of Heroism - Wounds caused allow no armour saves, 30pts

Virtue of Audacity - as in book, 30pts

Virtue of the Joust - Auto-hit with a lance on the first turn of combat, 25pts

Virtue of Confidence - Reroll failed hits, 20pts

Virtue of Purity - You receive the blessing of the Lady and do not need to pray, 20pts

Virtue of Noble Disdain - You ignore the first unsaved wound on a 2+, 20pts

You have 150pts to spend and no, you cannot pass the limit not even by one point. You will start with the blessing, but if you lose a wound before your opponent it is lost until the next bout!

The Lists will be drawn up randomly by myself at a date to be decided, the fights will then be carried out by myself with results posted on a different thread called 'Midsummer Tourney 2013' which is yet to be created. Moderators have said there may be a medal as an award and if this goes down really well there may be a winter version as well.

Please hold onto your Knight build until the full 16 member roster has been filled, this will make it easier for me to roll up the lists and combats. Please drum up more support Via PMing or Posts!

FAQ - These are the questions that have been put to me with my answers, this should help stop there being the same problem over and over.

Q:

Can your KOTR be a unit champion (as its a free upgrade?).

A:

You may however 15pts must be paid for this upgrade.

Q:

Can you upgrade your vow to the grail or questing vow as a Lord or Paladin?

A:

yes

Q:

Do we follow the normal magic limits such as a paladin having a maximum of 50 pts to spend on virtue and magic items?

A:

There are no point restrictions however you may only choose one item from each category.

Q:

Can the Horse and Vow cost be standardised?, because I don't have many points for magical equipment as a lord...

A:

No, stat-lines between the KotR and Lord are so different, the 150 pts is meant to restrict your options if you choose a knight with a better statline.

Q:

Is combat to the "death"?

A:

For the purposes of finding a winner, yes. However the weapons are blunted so not to actually kill your opponent.

Q:

Can Knights of the Realm upgrade their vow?

A:

No

Q:

Do I start with the blessing of the Lady?

A:

Yes, but the Knight who loses the first wound in his tilt will lose the blessing until the next bout.

Q:

What happens is both participants die?

A:

Combats will be fought in Initiative order (Lances strike first due to their length), ties will be decided by roll-offs.

Q:

Ward saves should also only be granted by the Blessing of the Lady (why would a true knight rely on anything else?).

A:

Some Knights may wish to only use the lady save, others may look for a more reassuring method of survival.

Q:

Can we take potions? and how will they be used?

A:

Yes, As an impartial GM I will have to choose when they are drunk according to the circumstances.

Q:

Will the Lady curse me if I choose to use a different ward save?

A:

No, she understands that your honour is at stake and is perfectly fine with you relying on your Magical Equipment.

Q:

Does the Mantle of Elena stop the effects of the Virtue of Heroism?

A:

Yes