
New Bretonnian Army Book

Posted by Raf - 2010/09/20 04:46

There are no credible rumors of a new army book. None. Nada. ZIP! There was a thread about some artist sketches for Bretonnian themes.

There ARE rumors of a release of Dark Eldar in 40K sometime this fall. There ARE rumors of a PDF for Inquisition armies in 40K.

There is talk that no new fantasy armies will come out until sometime next year. The oldest army books are currently Tomb Kings, Ogres, Wood Elves, Bretonnians, and Dwarves. These five army books were all released in 6th edition.

I suspect that Tomb Kings, Wood Elves, and Ogres will see new army books before Bretonnians. The rules for Tomb Kings Incantation and Ogre Kingdom's Gut Magic do not fit well with eighth edition rules set. Wood Elves play quite differently than they did in prior editions. I place all three armies ahead of Bretonnians in the Queue.

It appears that army books are coming out much more slowly. I do not mind, if the result is better balance. However, it looks like six months is the time between new release now. That would push the next fantasy army to January 2011 at the earliest. I do not see Bretonnians getting a new book before July 2012 or so.

This is all conjecture based on observations. I have no inside source to GW. However, I play Space Orks in 40K and waited many years before seeing a new codex.

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Re:New Bretonnian Army Book

Posted by Joan of Arc - 2010/09/20 05:41

I can offer a little insight.

The next army book will be Orc's and Goblins and it is due out in the 1st quarter of 2011. Look for lots of new plastic kits as well (savage orcs etc).

After O&G there is no indication as to what will be next.

Joan of Arc

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Re:New Bretonnian Army Book

Posted by TheLadyJane - 2010/09/20 06:22

Didn't the Dwarves already get a new Army book? Same for the High Elves?

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Re:New Bretonnian Army Book

Posted by lord Mortimer - 2010/09/20 07:17

TheLadyJane wrote:

Didn't the Dwarves already get a new Army book? Same for the High Elves?

dwarves were the last release for 6th ed immediately before 7th ed was released

as it stands there's no real need to update the dwarf list the only thing i can imagine would happen for dwarfs would be a drop in points

what ramps up the cost of dwarfs is the amount of gear they can be loaded up with so i have little sympathy for them atm

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Re:New Bretonnian Army Book

Posted by Roalan - 2010/09/20 08:49

Inquisition PDF's are already up on the GW website Raf, well they are in Australia, and we usually get everything last.

except on global release dates, then we get it first :)

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Re:New Bretonnian Army Book

Posted by hiv0r - 2010/09/20 09:55

I think most people are looking at a 2011 release probably second half. I find my Bretonnian perfectly playable atm though the only temporary fixes I would really like to see is a drop in points of about 2-4 points in all of our knights (2 for KoTR, 4 for Grail knights) because to make those big lances of 9 its expensive and i'm barely getting a look in at adding magic weapons.

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Re:New Bretonnian Army Book

Posted by Rhino - 2010/09/20 12:45

The rules for Tomb Kings Incantation and Ogre Kingdom's Gut Magic do not fit well with eighth edition rules set.

For die hard Tomb King players like myself, you will find that a good army + a good player,

fits the incantations into 8th very well.

unfortunatly, its pure magic dominance, but with little outcome.

I hope there is no TK book (as a player) for at least 8 months, as I'm having a good time with my casket thankyou :)

{purple sun is the death of TK's}

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Re:New Bretonnian Army Book

Posted by Baron Alistar Montmerenzi III - 2010/09/20 21:39

If you like the TK, don't forget to give a king the wizarding hat. (if you have the points). It gives you something to do with all those power dice you don't use.

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Re:New Bretonnian Army Book

Posted by Rabley - 2010/09/20 23:03

Baron Alistar Montmerenzi III wrote:

If you like the TK, don't forget to give a king the wizarding hat. (if you have the points). It gives you something to do with all those power dice you don't use.

unless the TK book says otherwise bound spells take power dice.

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Re:New Bretonnian Army Book

Posted by hiv0r - 2010/09/21 00:33

I thought the nature of a bound spell is that it didn't take from your power dice pool?

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Re:New Bretonnian Army Book

Posted by Raf - 2010/09/21 00:40

The nature of bound spells was changed in eighth edition. Page 37 of the main rulebook covers the rules for bound spells. Bound spells now require power dice to cast.

Incantations are NOT bound spells. They have a separate set of rules, which is why Tomb Kings casting phase is so vicious.

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Re:New Bretonnian Army Book

Posted by Sir Tenley Knott - 2010/09/21 01:43

Why would they come out with O&G first? They were the first ones done in 7th and already have a horde of new models, just about all the units have been redone, some released only a few months ago. 40K Dark Eldar have already been announced. The preview is supposed to be in the October White Dwarf. Dwarves need some clarification and maybe a few unit changes and plastic Ironbreakers/Hammerers, but are otherwise fairly playable. Not sure about Wood Elves, but I think they were the last book in 6th. We definitely need new models and a rules overhaul.

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Re:New Bretonnian Army Book

Posted by zeratti - 2010/09/21 02:30

well i don't know you guys but wood elves and us bretonnians are the ones in more desperate need of a new book i have seen some tk players and they are quite good with 8th rules, we really need a good unit in foot, some variety at least more types of knights then but something pleaseeeee gw hehehe

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Re:New Bretonnian Army Book

Posted by Lord Nike - 2010/09/21 10:57

Sir Tenley Knott wrote:

Why would they come out with O&G first? They were the first ones done in 7th and already have a horde of new models, just about all the units have been redone, some released only a few months ago.

\$ \$ \$ is the reason. O&G are one of the most popular armies (if not the most popular).

I am not waiting for a new army book for Bretonnia. Although I detest the Grail relique and I dislike the way the peasants are abused in the current book, it's got all that I need.

What I read in this forum, but I am not a specialist is that Grail Knights are no longer the best cavalry unit in the World. That is worrisome and if Blood Knights or other knightly characters are better, I consider that a real game imbalance. Also magic may be reconsidered. However, I can imagine that these are low on the priorit list of GW. Being a productmanager myself, I know that GW managers also have to make choices. \$ are the main consideration.

Lord Nike

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Re:New Bretonnian Army Book

Posted by zeratti - 2010/09/21 17:05

yeh grail knights aren't the big thing anymore, which sucks :(

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Re:New Bretonnian Army Book

Posted by Sir Tenley Knott - 2010/09/22 02:00

I've noticed it myself that GW seems to be heavily backing their most popular sellers and ignoring or doing a poor job of supporting the products that sell poorly. *spacemarines* ahem, 'scuse me.

Anyway, this seems very short sighted to me as eventually the sales of those popular products will plateau, as all the people who want them will have them. It would be smarter in the long term to boost sales of the products which sell poorly now, to give them a broader and deeper customer base.

Meh, what do I know. I just want a new army book and new toys.

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Re:New Bretonnian Army Book

Posted by Raf - 2010/09/22 04:51

Tomb Kings have the oldest army book. They were weak before, but received a massive boost in the magic phase from the latest edition. With that said, they do not fit cleanly with the new system. I have no proof, but I would expect them to be the next army book to come out.

Wood Elves seem to have the biggest problems adjusting to the new edition. The emphasis on banners, lack of ranked infantry, and likelihood of forests just eating their troops is bad for wood elves. The units that they need to take are not the "usual suspects". Wood Elves are a skirmish army in a game that emphasizes ranks and banners. This is another book I can see released before we get a revision.

Ogre Kingdoms have only received one army book. Their tie-ins with Dogs of War are gone. Gut Magic is a little weird, but definitely viable. Just to make the magic phase more consistent, I can see them getting a revision fairly soon. However, they received a huge boost with reclassification as monstrous infantry. I can see them doing well for the foreseeable future.

Dwarves received their second book just before the seventh edition came out. There are complaints from players about their Anvil of Doom not having a counter. With that said, I doubt there is a significant problem with Dwarves. I do not expect a revision of their book in the immediate future, especially since Gav Thorpe is no longer running things.

Bretonnians have probably the most limited model range of any army. Some variety would be nice. Removal of the 0-1 limits would be very nice. We have an older army book. However, unlike the Ravening Hordes lists, we have a viable army list. It definitely needs updating at some point (for variety and clarifications), but it is certainly playable. As long as the Watch Tower scenario remains, an all-cavalry army will not be reliable.

Orcs and Goblins do have some definite weaknesses. These are primarily on the Goblin side of the army, where points values were raised a bit much in seventh edition. However, orcs are quite viable. I seriously doubt that O&G will be the next book released. However, they do have a bunch of new models so it is an outside possibility.

Empire received a new book around the start of seventh edition. They have a lot of artillery choices. If the price of their mortars and cannons went up, then I would not complain. However, I doubt they are a likely update at any time soon.

I doubt that any of the remaining armies will be revised in the next few years. High Elves and Skaven are in the starter sets. Chaos Demons/ Warriors/ Beastmen are all viable and fairly new. Dark Elves and Lizardmen have fairly new books. Vampire Counts took a hit, but it may force them to take a mix of units.

If I were to hazard a guess, I would order the release of new books something like this:

- 1) Tomb Kings
 - 2) Wood Elves (a switch of 1 and 2 would not surprise me)
 - 3) Ogre Kingdoms
 - 4) Bretonnia (a switch of 3 and 4 would not surprise me)
 - 5) Orcs and Goblins
 - 6) Dwarves
 - 7) Vampire Counts
 - 8) Empire (5,6,7, and 8 could be in any order)
 - 9) Dark Elves
- =====

Re:New Bretonnian Army Book

Posted by Rhino - 2010/09/22 07:57

Tomb Kings have the oldest army book. They were weak before
Bite your tongue !!!
Tomb Kings were one of the most powerful armies under 7th, when used by good players.
I won 3 straight tournaments with them just before the switch over to 8th thankyou very much !!

just saying ...

Although, I do think it's likely they "should" be 1 of the first re-done.

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Re:New Bretonnian Army Book

Posted by Sir Tenley Knott - 2010/09/23 02:30

You know, they have been showing a lot of new Tomb King themed scenery lately....

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Re:New Bretonnian Army Book

Posted by Baron Alistar Montmerenzi III - 2010/09/26 07:19

They always have. Tomb Kings terrain is distinct and doesn't require nearly as much background to look good as other armies.

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Re:New Bretonnian Army Book

Posted by Duke Hamilton - 2010/09/26 21:02

I have heard that people have seen new models for Chaos Dwarves.....

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Re:New Bretonnian Army Book

Posted by macknight - 2010/09/26 21:08

Duke Hamilton wrote:
I have heard that people have seen new models for Chaos Dwarves.....

yeah, there's a picture in the middle of this thread, they don't look as good as the hell cannon, at least from that view.

<http://advancedtautactica.com/viewtopic.php?f=35&t=12874&sid=ffadb995a35b5e7bf7f0fb2fb362472&p=206118#p206118>

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Re:New Bretonnian Army Book

Posted by Raf - 2010/09/27 01:13

Chaos Dwarves are becoming a Forge World line. That means they will not be a standard list.

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Re:New Bretonnian Army Book

Posted by jando426 - 2010/09/27 07:51

I heard at my local GW that tomb kings are definitely next. Just sharing what I've heard.

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Re:New Bretonnian Army Book

Posted by Marshal Henry Penglarron - 2010/09/27 16:21

I've been fairly reliably informed that Chaos Dwarfs are going to feature in a book similar to the Imperial Armour books where they'll get an army list. Warhammer Forge (the new name for Forge World Fantasy) had some great Chaos Dwarf stuff at Games day UK yesterday but no troops. Not a single whisper about our book at the event though.

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Re:New Bretonnian Army Book

Posted by zeratti - 2010/09/27 17:12

im a little afraid gw simply forgot about us.

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Re:New Bretonnian Army Book

Posted by Raf - 2010/09/27 17:18

No, not forgot. Ignored maybe, but not forgotten. :P

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Re:New Bretonnian Army Book

Posted by zeratti - 2010/09/27 17:36

B) maybe they are leaving the best for last, maybe will get something epic hehehe please lady let this be true hehehehe (some plastic gk, wouldn't be bad

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Re:New Bretonnian Army Book

Posted by Scarr Le Fleur - 2010/10/04 22:55

well, if they make a new book in the future, i will revenge in the name of the lady if they do not make it as nice-looking as our current book!!!

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Re:New Bretonnian Army Book

Posted by McBaine - 2010/10/05 11:02

Avian said on Warseer that he would bet a small amount of money on first half of 2012. He also said the army book lineup was :
Orcs, Khemri, Ogres, Bretonnia.

These are still rumours of course, but Avian is often in the know.

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Re:New Bretonnian Army Book

Posted by zeratti - 2010/10/05 16:06

o&g again, and Wood Elves really need a book, gw sometimes should care more about the existing userbase, revitalize there armies i understand our army even though the models are all they still are great but WE are showing their age, and what's worse their rules are really bad for 8th

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Re:New Bretonnian Army Book

Posted by Artinam - 2010/10/05 16:32

Try Dark Eldar... after nearly a decade they are finally getting a new book.

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Re:New Bretonnian Army Book

Posted by Raf - 2010/10/05 17:32

I can see why orcs and goblins deserve a new book. Many orc and goblins players were screwed over with the current army book. I quit playing them when their "new" book came out. Orcs were improved when the seventh edition army book came out, but goblin armies were severely impacted.

Essentially, they screwed over goblin armies. Both the base cost and upgrade costs of goblins increased. Night goblins come with shields; their basic cost was increased 50% between 6th and 7th editions. They now cost more than skaven slaves (even with shields), and have fewer abilities. In addition, night goblin fanatics were nerfed. As a side note: a goblin with spear, shield, and light armor costs the same as a man at arms with a spear, shield, and light armor. Goblins just have better leadership and worse initiative than men at arms. (Which explains complaints about the cost of men at arms...)

Currently, the most devastating magic phase may belong to the orc and goblin player. Mork's Spirit Totem adds dispel dice (usually three). Idol of Mork adds power dice equal to the number of large orc units in combat within 24". Other items impact the magic phase (staff of sneaky stealing, etc.). The low cost of the spells make them very easy to get off.

Toss the effigy of mork, glittering scales, and the gork'll fix it spell on a warboss and the result is a character that almost cannot be hit in close combat (-2 to hit with rolls of sixes treated as ones).

Orcs and goblins are probably the most popular army. They have recently received new plastic models, and can certainly use a new book. If they receive the next new book, it would bring them in line with other armies.

I suspect that Khemri requires a new model line, and that is causing a bit of delay for them. In addition, Ogre Kingdoms and Wood Elves need new books more than Bretonnians. I would not expect another book until 2013.

Edit:

I could not find any new posts by Avian. The one post of his that I found on army book sequences may have been a year ago. The post I found suggested that the new edition may come out in 2010 and not in 2011. I am not certain how current the reference thread is.

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Re:New Bretonnian Army Book

Posted by Axis SunSoar - 2010/10/06 05:30

From what i gather they redo the army books in the same order they introduced the army's.

Order of army books that were released during 6th edition (<http://www.warseer.com/forums/showthread.php?t=165385>)
Empire (oct 2000)
Orcs & Goblins (nov 2000)
Dwarfs (jan 2001)
Vampire Counts (apr 2001)
Dark Elves (jun 2001)

High Elves (jan 2002)
Skaven (mar 2002)
Hordes of Chaos (jun 2002)
Tomb Kings (jan 2003)
Lizardmen (may 2003)
Beasts of Chaos (aug 2003)
Bretonnia (feb 2004)
Ogre Kingdoms (jan 2005)
Wood Elves (aug 2005)
Dwarfs* (mar 2006)

So they will probable use the same order/ Note that the last couple of books were written when the 7th edition rules were almost completely done and so they work much better under 7th edition than most other 6th edition armies.

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Re:New Bretonnian Army Book

Posted by the baron - 2010/10/06 08:37

I don't think we will see any army book for a while G.W. will do a load of second wave stuff first i.e skaven abomination, warriors of chaos characters, warshrine etc,etc.

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Re:New Bretonnian Army Book

Posted by Raf - 2010/10/06 14:25

If GW was following said schedule, we already would have had Tomb Kings. ;) I think the armies that remain have the lowest sales, thus the low priority.

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Re:New Bretonnian Army Book

Posted by Larhendiel - 2010/10/06 14:41

If that would be really their way of dealing with armies days of GW might appear to be numbered
Taking care only of best selling products makes the game outdated (as it is now) for most of armies and that leads to difficulties in playing
Ignoring old armies and continiously upgrading the same ones might bore their players and discourage other armies collectors
It will also lead not to a world with many various and interesting troops and cultures but to just a few playable and rest not so much as well as it will make their fantasy world a bit.... monotonous and not so fun

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Re:New Bretonnian Army Book

Posted by zeratti - 2010/10/06 15:34

well at least fantasy is no 40k we dont see an army get a book even twice in the same edition

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Re:New Bretonnian Army Book

Posted by Raf - 2010/10/06 20:57

zeratti wrote:

well at least fantasy is no 40k we dont see an army get a book even twice in the same edition

Dwarves got two books in sixth edition fantasy.

Right now, army books are coming out slower. At the start of sixth edition, the promise was four per year. Then it slowed to three per year. Now, it looks to be about one this year (Beastmen) and maybe two books next year. I can deal with an eight-ten year life cycle for army books.

I feel better if the army book is done properly and not rushed. In Third edition 40K, GW left the weapons table out of the Space Ork Codex. You were stuck using the main rulebook for a list of what your weapons did. When fourth edition came out, it was a problem to reference the third edition rulebook for a list of what your weapons did. :P After about seven years, GW finally edited the back page of the Ork Codex and included a weapons chart. The new ork codex was released a few months before the fifth edition came out.

What I do NOT want to see is another f'd up campaign book released. The Storm of Chaos Campaign book ruined play balance with the half-***ed army lists. Yes, campaign lists in white dwarf can be fluffy. No to untested lists published in books.

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Re:New Bretonnian Army Book

Posted by zeratti - 2010/10/06 21:57

how many space marines armybooks (counting variations) have we seen ? it doesnt compare to anything i use space marines because i like their fluff but even i get pissed because my oponent s dont get anything new and almost everyone is a marine

=====

Re:New Bretonnian Army Book

Posted by TheLadyJane - 2010/10/07 09:27

Raf wrote:

If GW was following said schedule, we already would have had Tomb Kings. ;) I think the armies that remain have the lowest sales, thus the low priority.

Then wouldn't they want to focus on boosting the sales of armies that don't sell well? I believe someone mentioned it before that if they continue to focus on their highest sellers, it might go flat as some point.

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Re:New Bretonnian Army Book

Posted by Raf - 2010/10/07 14:38

Ogres sell better in my area than Bretonnians, Wood Elves, or Tomb Kings. I expect to see Ogres and Tomb Kings get the next books. Bretonnians and Wood Elves sell the worst of any armies in the area, so I expect they will be the last two books. In terms of need, Wood Elves are the highest priority.

At best, I see getting a new army book Bretonnia in 2012. What I hope is that the Bretonnian army book does get revised before Dwarves, Orcs, Empire, etc. If any of the armies are pushed ahead, then the Bretonnian army book is out in 2013 or so.

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Re:New Bretonnian Army Book

Posted by GhostfaceKillah - 2010/10/08 06:31

I have to say I love this book.

The look, the art, the way it is laid out.

I think we have a nice balanced list. Grail knights being a tad too expensive though.

One thing they should clean up is the nitty gritty bits of paying for shields, barding, types of weapon and vow etc.

Maybe just say its a number rounded to 10 and simply choose whatever weapon you want, or a shield. 10 pts for questing, 10 for grail etc.

I hope they still let me use my multiple pegasus knights units.

=====

Re:New Bretonnian Army Book

Posted by lord Mortimer - 2010/10/09 03:55

GhostfaceKillah wrote:

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I think we have a nice balanced list. Grail knights being a tad too expensive though.

One thing they should clean up is the nitty gritty bits of paying for shields, barding, types of weapon and vow etc.

Maybe just say its a number rounded to 10 and simply choose whatever weapon you want, or a shield. 10 pts for questing, 10 for grail etc.

I hope they still let me use my multiple Pegasus knights units.

the grail knights being too expensive is merely the result of our books age,

as for the shield im inclined to agree with you we should pick a lord and then choose a vow paying more for questing and grail which come with preset load outs, which they essentially do now

I imagine they will be removing the 0-1's this said im beginning to like the idea of requiring a grail lord to have more than one unit of grail knights

=====

Re:New Bretonnian Army Book

Posted by aka_mythos - 2010/10/13 18:11

I don't think our current book is bad, its just dated and a mere fraction of what other army books are. We need more serious options.

40k and Space Marines are GW's bread and butter. While we can complain about certain armies getting a lot of attention, you have to do so with the realization that GW pushes the popular armies because of the profit consistency that gives them the returns needed to justify the risks in less consistent armies, like ours.

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Re:New Bretonnian Army Book

Posted by Jean Marcel | ImpÃ©tueux - 2010/10/13 19:28

Mythos that is a very obvious point, yet not everybody seems to realize it and it is 100% fact.

It doesn't, of course, give any right to GW to ignore an entire army's update though. We may not hold the vast majority, but by not updating multiple out of date armies, you start to lose sales there therefore it should be updated as soon as possible and as long as the bread and butter armies work, leave them be and concentrate hard on what needs to get updated or ditched... I work in sales as well so this is a blatantly obvious point for me to state. :P

Our army book isn't in as much need as some, though, so I can respect being put on hold and left with erratas.

-Jean-

Re:New Bretonnian Army Book

Posted by aka_mythos - 2010/10/13 20:38

I like alot of the bread and butter armies, so I'm as guilty as the next man for funding GW tyranny. I think Bretonnia is really a metaphor for how GW sees themselves relative to us peasants... tyrannic oppressors in the guise of virtuous lords and knights of the hobby... or maybe I'm just reading into that too much.

I think if Bretonnia is in the next 3 or 4 books its fine, but whatever update we see should be substantial and not just something to keep us occupied till the next. We need more options. We need more versatility. Lance formations are great but back in the day armies could afford to be one trick ponies... but I think its time for that mentality to ride off into the sunset... that a single formational bonus will never compensate for a lack of versatility in an era where other armies can get equally beneficial advantages without undue burdens.

Re:New Bretonnian Army Book

Posted by Jean Marcel | ImpÃ©tueux - 2010/10/13 22:35

I don't believe Games Workshop has any tyrannical values to it. It has a normal sales perspective of the modern corporation, but the corporation isn't all that evil. Like any compnay it has to sustain itself and it needs its loyal hobbyists and new ones to survive and for Games Workshop to live on and for Warhammer to continue being updated, therefore they aren't tyrannical for in the modern world the consumer is the all-time decider of who lives and who dies in the marketplace. Games Workshop isn't exactly the #1 most known corporation in the world and they don't advertise very much, so what do you think they are depending on? Us and word of mouth and they know that. I personally believe that besides what choices they make to keep their business afloat, they look out for the players' best interest because they need our support.

Of course SOME things are money grabs like Wahrammer's 8th edition so soon... it wasn't needed... or maybe they felt it was, we'll never know, but there have been a lot worse things in this world done by corporations then do a desperate plea for money like that. For all you know maybe theyneeded the money to fund the new army productions since they just re-did all the moulds for the models which I believe costs a good amount. There's nothing tyrannical about it because we aren't peasants, we can move to any other miniature hobby or any other role-playing hobby and maybe be just as happy and we are in no way bound to their products/services.

Sorry for ranting (though it was typed out in a very calm manner :)), I just don't believe in corporate tyranny over our hobby. Things like fast food and computer software start to escalate the nature of corporate tyranny a little more since there's a much more monopolized market and a necessity or craving for their products/services.

I think eeping the lance is great... army-wide bonus like the other armies they've come out with as of late, but yes we do need more versatility. Let's just see what the designers come up with and trust that maybe some players have spoken to them of their concepts.

-Jean-

P.S. it's ok to like bread and butter armies :) that's what they're there for and that's how the Games Workshop economy stays afloat! Without it we may not have this hobby being so taken care of by GW. They have every right to be the most appealing and the most playeed because they put a lot of effort to make sure that those armies sell.

This is the only perspective I disagree with form a sales view. If they put that effort into all their armies, they could all sell just as well.

Re:New Bretonnian Army Book

Posted by aka_mythos - 2010/10/14 01:58

...it was meant to be taken as a joke. Not to be taken seriously.

Re:New Bretonnian Army Book

Posted by Jean Marcel I ImpÃ©tueux - 2010/10/14 04:14

Ah my mistake... the sense of sarcasm and humour sometimes gets lost on the internet - hence why I use a lot of faces. A lot of people in the past, on here and in real life, have accused GW of "Corporate Tyranny"... because all they want is to suck blood from a stone and money from your wallet and don't give a damn about the players. I've heard it enough times to rebuttle anytime I have a chance :P

-Jean-

Re:New Bretonnian Army Book

Posted by Malvoisin - 2010/10/18 14:41

lord Mortimer wrote:
GhostfaceKillah wrote:
I have to say I love this book.

I imagine they will be removing the 0-1's this said im begining to like the idea of requiring a grail lord to have more than one unit of grail knights

Aren't the restrictions lifted already? I thought that the pages on choosing your army in the rulebook superseded the rules in the army book for choosing your forces (including the note about 0-1 restrictions). If that's the case, there's nothing stopping you from having multiple grail knights as long as it's within the 25% rare allocation - aside from the eye-watering price that is...

Re:New Bretonnian Army Book

Posted by Jean Marcel I ImpÃ©tueux - 2010/10/18 14:45

Army book always supercedes the rulebook until the army book gets updated. Fact of life and the way the game works :P

P.S. they'll get rid of it soon when we get updated... I bought 21 grail knights for 49.99 a box years ago for a reason... I knew the day would come!

-Jean-

Re:New Bretonnian Army Book

Posted by Ysgarran - 2010/10/18 22:00

Suggestions for new ideas. I thought about what a new bretonnian army would look like. With \$ profit for GW, worked into the concept of a new army book.

Present us with 2 armies in one book. Moussolion and the army of the damned and the noble knights of the round table. The bad knights pray for the curse and the good ones for the blessing.

Things get really interesting when the hag, the lady & the maiden join forces against outside evil - empire, barbarian hordes of chaos, greenskins, beastmen etc. Only as a munchkin example the brets could muster evil and good knights + peasantry as well as woodelves. (hag,lady & maiden)

The bretonnian magic users would be diversified: dark aura maidens (nasty b&*&y s/@ts) could command lores such as death, shadow & beasts, and the maidens proper could have lores such as light, life & heavens.

Imagine the troops that the various armies could muster. Knights would be the common denominator. The rest is up to

your imagination. Why would this idea not make money?

I think Jean hit the nail the whole army design discussion: Making money has to be considered.

But aka_mythos kept the spirit: "...it was meant to be taken as a joke. Not to be taken seriously. ":laugh: :laugh: ;)

=====

Re:New Bretonnian Army Book

Posted by Rabley - 2010/10/18 22:32

We are not space marines, I don't think we will get such a variant. GW would be more likely to spend the time developing another SM chapter than give us moussolion imho.

Very cool idea though.

Cheaper knights on the other hand means we need to buy more, multiple units of gk's/pk's (without a lord on one) means we will buy more. Plastic MY means we will actually buy them, a better grail reliquary means we will actually buy it. Better/plastic QK models means we will buy them/more of them. I'd expect to see a decent amount of these things happen, possibly new m@a models too just to entice people to replace their 40-100 current ones.

=====

Re:New Bretonnian Army Book

Posted by Rafael de Bois et Guilbert - 2010/10/19 07:36

Jean Marcel I ImpÃ©tueux wrote:

Army book always supercedes the rulebook until the army book gets updated. Fact of life and the way the game works :P

The sole exception being the "choosing Your army" section of BRB, which very clearly states it!!!

Jean - You have to read more ;)

=====

Re:New Bretonnian Army Book

Posted by Axis SunSoar - 2010/10/19 12:43

Im quoting my self here.

Order of army books that were released during 6th edition (<http://www.warseer.com/forums/showthread.php?t=165385>)

Empire (oct 2000)

Orcs & Goblins (nov 2000)

Dwarfs (jan 2001)

Vampire Counts (apr 2001)

Dark Elves (jun 2001)

High Elves (jan 2002)

Skaven (mar 2002)

Hordes of Chaos (jun 2002)

Tomb Kings (jan 2003)

Lizardmen (may 2003)

Beasts of Chaos (aug 2003)

Bretonnia (feb 2004)

Ogre Kingdoms (jan 2005)

Wood Elves (aug 2005)

Dwarfs* (mar 2006)

Note that the last couple books were released when the 7th edition rule book was pretty much compleate so they play rather well with the 7th edition rules.

On a side note the dwarf army book was released twice in 6th edition (Notice above). i think it will take awhile before they

redo our army book as it was one of the last books done last edition, it only makes sense that it will be one of the last books done this edition.

Our book does have some problems they need to address before the balance between bret's and the other army's is restored. such as shield's should be for free and maybe some of our magical equipment made cheaper in fact lots of stuff could be made cheaper. IE if you want to have 2 knights with the same virtue the second one costs double! i personally think that's ridicules.

=====

Re:New Bretonnian Army Book

Posted by Raf - 2010/10/19 13:55

To Axis Sunsoar:

Of the army books, Tomb Kings have waited the longest since an update. This is followed by Bretonnia, Ogre Kingdoms, and then Wood Elves. These are the only four army books that have not received an update since the start of Sixth Edition. Dwarves received their update in Sixth edition. The other ten army books received updates in the Seventh Edition.

=====

Re:New Bretonnian Army Book

Posted by Errant_Thought - 2010/10/20 23:48

And of the four the Brets are either the best or the second best, my wood elves and tomb kings need love.... I always seem to pick the armies GW ignores :(Maybe I should start collecting Space Marines and see if that slows them down a little :laugh:.

regards,
ET

=====

Re:New Bretonnian Army Book

Posted by Raf - 2010/10/21 03:17

The boxed set for Fantasy came out in September. High Elves had their second wave releases throughout October. In November, Dark Eldar (from 40K) will be getting their showcase. GW does not make new releases during December. GW announced that the second wave for Skaven will be released in January. Check the Astronomicon for specifics on Skaven.

Basically, this means that no new army books will be released over the next few months. Expect nothing in February or March either: Lord of the Rings and 40K will have slots over a few months. Whatever Fantasy army gets released, it will probably be around April or so.

=====

Re:New Bretonnian Army Book

Posted by king3914 - 2010/11/29 20:35

I've been told that so far the target date for the new Bretonnia release will be Feb/March 2011, and I can know that Decembers white Dwarf issue has Bretonnia on the back cover, and possibly inside (not sure about that one tho) suggesting the release is definately soon. . . but whenever it happens, just don't want them to mess it up :unsure:

=====

Re:New Bretonnian Army Book

Posted by hiv0r - 2010/11/29 21:12

I had a look at the December white dwarf over a week ago and I asked the store manager if there was anything in there about bretonnia other than the art work. He went and looked and told me there wasn't... He may not have looked hard enough but I really wouldn't get over excited over anything than some cool artwork for Decembers white dwarf.

'The first thing that worried me was that on the cover were a Bretonnian hero fighting a Deamon, while in the whole issue, except the back, there was nothing about those armies (together).' - WARSEER

=====

Re:New Bretonnian Army Book

Posted by Artinam - 2010/11/29 21:24

I doubt it, I heard Orcs and Goblins is next followed by Ogre Kingdoms or Tombkings. (Supported by posters on warseer who have been right until now).

Wouldn't mind seeing a release though :)

=====

Re:New Bretonnian Army Book

Posted by kinger3914 - 2010/11/29 21:44

Orcs and Goblins have been more recently updated than Brtonnia, Tomb Kings and Ogre Kingdoms so that wouldnt make much sense to be updated before these...though it has happened before i suppose. And there may not be anything inside the December white dwarf (i did say i wasnt sure about that) but still they normally hint with the back page. I was also told that the Blood Angels have had to be put back and they were going to be the Feb release, bringing forward Bretonnia to Feb. Obviously he may be wrong as he works for GW and they are told to leak stuff true/false at times. Though he has always been right in the past. Anyway still only speculations as a whole, no hard evidence i suppose.

*Re-reading your posts guys, from what he has said and other staff, I have heard no plans for Orcs and Goblins to be re-released next year...though there is a few reasons for updating i personally think the horde rule just helps the army out as it is. Though i know other people will have different views.

=====

Re:New Bretonnian Army Book

Posted by Raf - 2010/11/29 22:09

Skaven second wave releases in January are confirmed. These are mostly models based on the starter set. The general discussion on various websites suggests Blood Angels (from 40K) in February as part of their second wave. Greenskins are supposed to get a new book in March. This rumor has been floating a long time, and seems to have gained some teeth.

GW has definitely slowed down the update of army books. If Orcs and Goblins are in March, the next book would not be released for another six months. With Tomb Kings characters being pulled from shelves now, I suggest they would be the follow up army book next Fall.

As far as Bretonnians go, I do not expect a new Army Book before 2012. With Wood Elves and Ogre Kingdoms on a short list as well, I could see our book even getting pushed back to February 2013 or so. (Note: I am also a fan of the Pittsburgh Pirates and have been waiting for a winning season since 1993...)

=====

Re:New Bretonnian Army Book

Posted by TSRUDM - 2010/11/29 22:29

Well, everyone knows "someone" who works for GW. I'm not saying you're making it up or that your friend is making it up, but there are some people on the boards who just have a good track record.

These people may not be unified in what is next, but OG, TK and WE seem to be common themes. Bretts dont seem to be anywhere on the horizon. I have even heard HE thrown out there a fair amount as well.

Ultimately, we'll find out in the next few months, but I will be very very surprised if Bretts are anytime in 2011. Personally, I am ok with that, as I still like our current book. But only time will tell.

=====

Re:New Bretonnian Army Book

Posted by CaptainClark - 2010/11/29 22:49

I've been told that so far the target date for the new Bretonnia release will be Feb/March 2011,

Yeah, add another year onto that and you'll be closser to the mark...

I doubt it, I heard Orcs and Goblins is next followed by Ogre Kingdoms or Tombkings. (Supported by posters on warseer who have been right until now).

Seems accurate with what I've been told. Remember that GW's DEFINITIVE release schedule is only 6 months in advance. Anything beyond that IS subject to change, but given work in the design studio there can be pretty good guesses as to the order...

For fantasy, I've heard:

Orcs and Goblins, then either Tomb Kings/Ogre Kingdoms (TK being more likely), followed by Ogre Kingdoms/Tomb Kings (which ever one doesn't get the early release gets the later release.) then it's a bit up in the air. some are saying Wood Elves, some are Saying Bretonnia. Personally, from what I've heard, Wood Elves are more likely then Brets, which would push Brets back to LATE 2012 at the earliest, if not till early-mid 2013.

=====

Re:New Bretonnian Army Book

Posted by Artinam - 2010/11/29 22:56

I'd like to point out that my primary sources are Hastings and Avian on the Warseer board. These two have proven connections with GW and have been on the spot for a long time.

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Re:New Bretonnian Army Book

Posted by king3914 - 2010/11/29 22:57

Fair shout, and yeah i know...obviously different people will say different things. But it always worth hoping right? :p

=====

Re:New Bretonnian Army Book

Posted by Raf - 2010/11/29 23:06

Artinam wrote:

I'd like to point out that my primary sources are Hastings and Avian on the Warseer board. These two have proven connections with GW and have been on the spot for a long time.

Avian is usually correct. However, he has not said quite as much as previously. I believe his inside source is being more discreet.

EDIT:

My sources have basically dried up. GW closed the Baltimore Battle Bunker and relocated the US headquarters out of Glen Burnie. The days of seeing pre-release models washed with blank ink are long gone. :(

Re:New Bretonnian Army Book

Posted by Ingund Of Brionne - 2010/11/30 19:36

not quite sure how much to believe even inside sources from GW now, WARNING relatively boring anecdote:
Went into GW end of last yr to get a couple of bitz and bobs, got chatting to one of the staff about them then i asked if he new of any upcoming new releases for tomb kings he said 2010 would be a good yr for all us TK players.....dont see anything so far :S

so yh even GW employees arent a good bet anymore, oh well!

might have to ask my cousins boyfriend who is a manager of a GW store.....maybe hell know, or not as the case maybe

Re:New Bretonnian Army Book

Posted by TSRUDM - 2010/11/30 20:30

It has been my experience (not just/specifically with GW, but in general), that people on the retail side of a company are the last to know anything about upcoming releases. It makes sense when you figure that their job is simply to sell what is available/promote the next thing coming down the pike.

I think there is a tendancy to view GW as a secret society where everyone is guarding some monumental secret. But in my experience it is often the case that the people manning the registers at the GW stores know about as much as we do.

I think the more reliable rumors originate from people on the development side...but of course, those are difficult to figure out. I think it is often a situation of the left hand not knowing what the right is doing.

Just my two cents.

Re:New Bretonnian Army Book

Posted by sirjoey - 2010/12/03 04:07

I had a look through the new white dwarf, the front cover has a Bretonnian on it and on the back cover has a photo of a Bretonnian army...could be nothing? could be something?

Re:New Bretonnian Army Book

Posted by Raf - 2010/12/03 04:14

sirjoey wrote:

I had a look through the new white dwarf, the front cover has a Bretonnian on it and on the back cover has a photo of a Bretonnian army...could be nothing? could be something?

Nothing of significance to us. There was an article about heroes. Since Bretonnia is the "land of heroes", we got on the cover. The opponent was a demon. I doubt Demons are getting a new army book soon either. ;)

Re:New Bretonnian Army Book

Posted by Darthvegeta800 - 2010/12/04 15:54

Raf wrote:

sirjoey wrote:

I had a look through the new white dwarf, the front cover has a Bretonnian on it and on the back cover has a photo of a Bretonnian army...could be nothing? could be something?

Nothing of significance to us. There was an article about heroes. Since Bretonnia is the "land of heroes", we got on the cover. The opponent was a demon. I doubt Demons are getting a new army book soon either. ;)

I thought it was just random. I got it (haven't read it all yet) but I have noticed nothing inside that was Bret related. Seemed rather random. Still... cool art!

Re:New Bretonnian Army Book

Posted by Larhendiel - 2010/12/04 20:26

I think that this art may be related to continuing story of Calar as Qk and GK
Its juts a thought of a very tired man

Re:New Bretonnian Army Book

Posted by Rhino - 2010/12/04 23:21

Seriously thoguh, we don't need a new book any time soon.
The book is fine with the exception of a few points (mostly the M@A's being over priced)
But for now, I'm really enjoying smashing face with a book deemed to be on the lower end of the scale.
At the moment with Bretonnia in 8th ed i am 11-2, and those 2 losses, the first my first game of 8th ed,
and agasint the super slaan, didn't really know what i was doing and got dwellered to death
(which i have since had my revenge twice)
the second was a game Vs warriors with pure bad luck, turn 1 my BSB and 11 knights fled off the board and my HKB lord
failed 3 fear tests in a row agasint a hellcannon, along with a few other things.

Point is, let the other armies have thier books, and enjoy a fun balanced army while you still can,
the new book will surely be OTT when it comes about,
GW would have gotten over there sometimes "scared" approach to a new book for a new edition, (looks at ogres and
beastmen)
as other books will be out first. And by 3 books into 8th ed, the power creep of books will come again, right about the
time of the brets.

Re:New Bretonnian Army Book

Posted by hiv0r - 2010/12/04 23:54

The book is useable but could seriously do with a revamp so I disagree with you the main reason is this:

The 8th edition has lead to infantry being a lot more effective step-up, steadfast, fighting in 2 ranks. Bretonnian's are
meant to be a cavalry themed army and I am seeing all cavalry lists struggle. If you do the maths and play the games
i'm afraid lances are just not going to win those fights against equal points blocks of infantry.

Put simply in my army list the stars of the show are definately the magic boosted blocks of peasants the knights tend to
just run down small units of archers etc... when it should be the knights that are the devastating, walls of armour
smashing into lines.

Something like:

Lance charge - Every 2 wounds caused in combat by Bretonnian knights with lances on the charge causes -1 Ld to that
units steadfast roll if the enemy unit is steadfast.

Just to give us a chance of breaking through on the charge occasionally if timed right.

Re:New Bretonnian Army Book

Posted by Alexius - 2010/12/05 00:54

Although I do alright with the book in the 8th, I do think we need new one. Having to use peasants more and more often, when I should be smashing things with my Knights, plus new book means new models, and we've been in the dark for a while.

=====

Re:New Bretonnian Army Book

Posted by Raf - 2010/12/21 20:52

Well, the general release schedule for the first part of the new year is known.

January: Skaven Second Wave
February: Blood Angels Second Wave
March: Orcs and Goblins (new army book)

March 5 is the first Saturday of the month. Odds are the new army book will be for sale then. Two weeks later should have a big batch of orc and goblin models. This is NOT a certainty, but this follows the general GW release format.

April will be a 40K release month. I am not certain, but it could be grey knights or witch hunters.

The release schedule is much slower now. I suspect there will be another fantasy army book in September, as that is six months after the orcs and goblins. That book should be Tomb Kings, Wood Elves, Bretonnia or Ogre Kingdoms. My guess is for Tomb Kings in September. Reason? Tomb Kings and Liche Priest models have been pulled from GW shelves.

=====

Re:New Bretonnian Army Book

Posted by TSRUDM - 2010/12/21 21:06

Pretty much pure speculation and what I have heard from a couple people, but I am inclined to agree with Raf that TK is likely next. Nobody knows for sure of course, but that would be my guess.

I am probably in the minority here, but I am hoping that will make ogres and wood elves the 2012 releases, so we are looking at 2013 for brets...i really like our book, and am having a ton of fun with my army.

=====

Re:New Bretonnian Army Book

Posted by Raf - 2010/12/22 00:26

TSRUDM wrote:

Pretty much pure speculation and what I have heard from a couple people, but I am inclined to agree with Raf that TK is likely next. Nobody knows for sure of course, but that would be my guess.

I am probably in the minority here, but I am hoping that will make ogres and wood elves the 2012 releases, so we are looking at 2013 for brets...i really like our book, and am having a ton of fun with my army.

I remember reading a GW announcement around the time Eighth edition was released. Basically the statement said that army books would be released on a slower schedule. Other than that, anything more than 3 months out is pure speculation. Retail stores only get about two or three months heads up now.

=====

Re:New Bretonnian Army Book

Posted by Jean Marcel I ImpÃ©tueux - 2010/12/22 16:26

Talk is they're re-doing orcs. Just thought I'd let you know what I heard.

-Jean-

=====

Re:New Bretonnian Army Book

Posted by hiv0r - 2010/12/22 17:25

Made a topic about orcs a while ago, GW have announced it that orc and goblins are coming.

=====

Re:New Bretonnian Army Book

Posted by Raf - 2010/12/22 18:18

Yep, GW announced orcs are getting a new army book in March. No word on the specifics at this time. March 5 is most likely release date, though March 12 is a possibility as well. The specific date will not be announced until pre-orders begin.

=====

Re:New Bretonnian Army Book

Posted by Sir Beric - 2010/12/23 02:19

Wouldn't it be nice if GW made decisions that made sense in terms of the game rather than in terms of money

=====

Re:New Bretonnian Army Book

Posted by Larhendiel - 2010/12/23 09:16

Chaos Dwarfs, Dogs of War and Regiments of Renown, they almost killed those armies and yet they are people who play with them, even in my club some people declared that they would definitely buy them if they would re do those books, I am going to collect Regiments anyway from this summer. I would not be hardly suprised, but I would be surely dissapointed if the next book would be the Empire so called bread and butter.

It would be awesome if GW would make a blog for each army and allow players to have a part in moulding new army books, it would (in theory) keep them well balanced and well written without need of erratas and probably would also speed up whole process.

So far from one side I'm dissapointed because of their choice of next book, on the other hand I'm happy because I still have time to get my hands on Repanse, metal Grail Knights and some Ogres

=====

Re:New Bretonnian Army Book

Posted by Rafael de Bois et Guilbert - 2010/12/23 14:41

GW has said that regiments and dogs of war are gone for good. But they will redo chaos dwarfs - actually the Forge World has offered first sneak peeks about this project :)

=====

Re:New Bretonnian Army Book

Posted by Larhendiel - 2010/12/23 16:22

Gone for good!?

:bigeyes:

:hanging:

Noooo! I hope they'll change their minds! They have so much potential to become so great armies!!!
I can understand re doing Chaos Dwarfs, because for GW there is never enough chaos, we've got daemons, beastmens, warriors, lets get back dwarfs and maybe later even chaos elves :grml:
There is never enough of it since we're in the end times which actually will never end.
Could You post some link to this information about DoW?

=====

Re:New Bretonnian Army Book

Posted by Redduke - 2010/12/23 16:43

Larhendiel wrote:

I can understand re doing Chaos Dwarfs, because for GW there is never enough chaos, we've got daemons, beastmens, warriors, lets get back dwarfs and maybe later even chaos elves :grml:

uhm you do know there is a army called dark elves... they got Khaine but,

It has been implied that Khaine is the Chaos god Khorne by another name, or possibly a minor aspect of Khorne who has gained his own consciousness. This is vehemently disputed by both the Dark Elves, who see Khorne as a crude brute in comparison to the refinement and subtlety that defines their god of murder, and most human worshipers of Khaine, who consider their god to be an independent being.

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Re:New Bretonnian Army Book

Posted by Raf - 2010/12/23 17:48

Many years ago, Gav Thorpe wrote some articles that were posted on the GW website. One of them discussed the relationships between the various chaos gods, and similar manifestations.

Khaine was described as 90% Khorne, and maybe 10% Slanesh. Basically the act of murder required a bit of style and finesse, not just crude butchery. Similarly the Horned Rat was maybe 75% Nurgle and 25% Tzeentch. Mostly about decay (nurgle), but also having the mutations from rat to skaven (change belonging to tzeentch).

Now, the background of the Lady of the Lake is hinted at in several places: the backstory of various characters, the Bretonnian books, and the wood elf army book.

=====

Re:New Bretonnian Army Book

Posted by Rabley - 2010/12/23 20:08

If O&G is indeed the next book to be released it better include either a point increase in their war machines or a decrees in power. If they are an army that as a whole gets "better" than not a damn thing bretonnia can do to win vs a competitive list. I really don't see what the army is missing as it stands, by that logic expect the next book after that to be another fully functional, fairly up to date, frequently used army.... pissing me be off GW.

=====

Re:New Bretonnian Army Book

Posted by Larhendiel - 2010/12/23 22:43

They'll definitely make some unpopular units better (to make players buy them), then they might to make some new units (to make players buy some more) and in the end they'll most likely reduce all point costs so players can squeeze more units in i.e. 2000 points list (which will make them buy even more).

Great business!

Can't wait to see what they'll design for us in 2014 maybe

Oh I'm just too bitter after the news of DoW.

Wood elves and our Lady...

In Poland it is common knowledge that some of ours "narodowych wieszczów" (translating to something like national

bards) used to write under influence of drugs, opium, marichuana etc. A. Mickiewicz wrote a book called Pan Tadeusz, about 300-500 pages (depending on book format) of written poem, great read thou I still wonder what some of the warhammer writers use for their inspiration :D

=====

Re:New Bretonnian Army Book

Posted by Raf - 2010/12/23 22:51

Since I also play orcs and goblins, I can say that many problems exist for the current rules set. There is no good reason to run common goblins instead of night goblins, other than as an odd character.

One serious issue with Orcs and Goblins is the way their magic system is out of whack with everything else. A couple of spells, Waaagh! and Hand of Gork, allow their units to charge during the magic phase. Many spells that used to allow that effect disappeared from the latest edition (i.e. Steed of Shadows allows movement, not a charge...). Their miscast table has issues as well.

As it will be the first book out under the new edition, the O&G book will give some interesting hints. If rock lobbas go up in price, then war machines will go up in price for everyone. I would not be surprised if the spear chukkas keep the 2:1 selection, but I can also see them becoming a normal, 1:1 selection.

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